Arena

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Gang Arena

Overview

The Gang Arena is the team deathmatch side of the new arena system, built for gang versus gang fights. You create a game, invite another gang to play against, and battle it out on custom made arena maps.

How it Works

To get started, create a game and invite the gang you want to face. Gangs have their own separate ELO from individual players, so your results here affect your gang's ranking and its place among the custom Cloud Gaming ranks.

Matches are played on custom made arena maps built by the QA and event mapping team, and multiple arenas can run at the same time, so you will not be left waiting for a free map.

ELO & Cooldowns

The arena uses an ELO system with custom Cloud Gaming ranks. After you play the same gang in an ELO match 3 times, there is a 3 hour cooldown before those matches will count towards ELO again. You can keep playing them during that time, as long as the game is set not to affect ELO.

Wagering

You can wager gang credits or RP cash on a match. When wagering RP cash, multiple people can deposit into the pot. Upon winning, only the players who deposited get their money doubled, and a small fee is taken on all RP cash wagers.

Optional Settings

- Whether or not the game affects ELO
- Whether or not you want to wager anything
- Loadout: use a preset loadout or your own permas

1v1 Arena

Overview

The 1v1 Arena is the one versus one side of the new arena system, built for settling fights between two players. You create a game, invite someone to play against, and face off on custom made arena maps.

How it Works

To get started, create a game and invite the player you want to fight. Player ELO is tracked separately from gang ELO, so your 1v1 results affect your own personal ranking rather than your gang's.

Matches are played on custom made arena maps built by the QA and event mapping team, and multiple arenas can run at the same time, so several 1v1s can be going on at once.

ELO & Cooldowns

The arena uses an ELO system with custom Cloud Gaming ranks. After you play the same person in an ELO match 3 times, there is a 3 hour cooldown before those matches will count towards ELO again. You can keep playing them during that time, as long as the game is set not to affect ELO.

Wagering

You can wager gang credits or RP cash on a match. When wagering RP cash, multiple people can deposit into the pot. Upon winning, only the players who deposited get their money doubled, and a small fee is taken on all RP cash wagers.

Optional Settings

- Whether or not the game affects ELO
- Whether or not you want to wager anything
- Loadout: use a preset loadout or your own permas